

# Birch Run Speedway 2019

## Eve of Destruction Rules

### All Classes

#### GENERAL RULES FOR EVE of DESTRUCTION

Participation in an EVE OF DESTRUCTION EVENT is based on a First come – first served. Feature starting position is determined by random draw.

We are all here to do a little racing, entertain the crowds, and have fun. Always keep this in mind, this is ENTERTAINMENT to a lot of people. You can go home with a decent amount of money for participating in these events as well, but everyone needs to act accordingly. Keep it clean out there. There will be bumping and pushing on the course, but keep it on the racetrack. Let's have some fun and get the crowds cheering.

FIGHTING will not be tolerated. In the event that a physical altercation occurs, all participants will forfeit all monies earned and be disqualified from the next EOD event. In the event that a participant is involved in TWO physical altercations they will be banned from the BRSEC for 12 months.

- All metal and hard plastic Debris must be removed from car/ trailers, boats, or anything you are pulling or pushing. **Anything that is not a permanent part of trailer as manufactured. This will be strictly enforced. Any planned debris must be approved by Track Management. (Example, loading your trailer with stuffed animals that will go flying out during the trailer race)**
- All cars/trucks must have numbers painted on both sides (minimum of 18 inches)
- No leaving of property overnight. Take home what you brought to the racetrack.
- Must be 18 to participate
- **Antifreeze: NOT ALLOWED PERIOD!** Please have drained BEFORE you come to the track. – Any car caught during tech will have to drain your complete cooling system in an approved container & will be put to the rear of start line-up. If you are caught draining or dumping antifreeze on Speedway Property, you will not run & be disqualified for that event.
- Shoulder and lap belt required in both vehicles. **Racing Helmet must meet minimum DOT standards;** a Snell approved helmet is required. An approved fire suit, both tops & bottoms are highly recommended. **A racing neck brace will be required. Gloves and full cover shoes will be required, arms & legs must be fully covered.**
- Track officials have final word on vehicle race worthiness.
- Additional rules may be added if

needed.

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- Driver's door protection required and is mandatory. Unsafe cars will not be eligible to race.

- **Recommended:** A steel plate at least 1/4" thick that overlaps each end of the driver's door by at least 6 inches and is at least 14" inches high and is secured with at least (4) 1/2-inch bolts. A spreader bar (large bar, I-beam, pipe just behind seat connecting one side of car to other at bumper height approximately 12" inches off the floor with at least an 8"x 8" plate attached to the bar connected to both sides of the car). Without a cage, Roll- bar or spreader bar, cars are not eligible to run. Other means that meet or exceed the above options and are deemed safe by Auto City Speedway Techs are allowed...

- **No drinking in the pit before and during the event.** Any driver or crew that is caught drinking or under the influence of drugs or alcohol will be immediately disqualified and escorted out of the pit and banned from the next event...This includes marijuana. There will be **ZERO** tolerance for this!!!

- **No cellphones or communication device**

- Stay in your vehicle unless an official tells you otherwise

- No Start and Park! Competitor that do not make a reasonable effort to race will not receive full start money. Every destruction race pays out something, if not noted. Can ask if you need to know.

- Additional rules may be added if needed.

## FIGURE-8 TRAILER RACE RULES

1. Overall Trailer Length: **Trailer must be same length as tow vehicle + or - 6"**, with trailer tongue. (minimum length). Smaller may not be allowed. Suggestions are travel trailers, pop- up tent campers, boat trailers, and snowmobile trailers. All Trailers require cargo that must be secured, they must have a decorative load.
2. Pop-up trailers ok as long as it meets min. length rule. If needed, two pop-ups may be attached in train. Pop-ups must be raced in fully extended (popped-up) position.
3. Trailer cannot be rigged to self-destruct, leaving only frame to continue racing, and must be able to race without falling apart. Trailers should be destroyed only upon impact with another vehicle. If trailer is rigged to self-destruct, thereby gaining a racing advantage, that driver will be disqualified.
4. All Appliances and Heating/cooling units must be removed.
5. Glass must be removed.
6. **Trailers must be completely cleaned out on inside, removing everything that is not part of unit, i.e. pots and pans, clothes, silverware, trash, household items or anything that is not a permanent part of trailer as manufactured. This will be strictly enforced. Failing to comply will result in a DQ with forfeiture of any winnings. See Track Management for exceptions.**

7. Tongue must be attached to tow vehicle by hitch ball, free pivoting. Safety chains and equalizer bars are not allowed.

8. Ballast or weight may not be added.

9. Tow Vehicle can be truck, van or car. **No- 4-wheel drives, 3/4-ton or larger, trucks & vans.**

10. Starting positions will be determined by length of trailers. (longest -1st, thru, shortest-last)

11. All general Destruction Rules apply.

**Objective of race:** Finish race with your trailer attached while separating the trailers of your competitors from their tow vehicle. If you lose your trailer, you are done with your race and must leave the track if possible. You will be scored accordingly. If you fail to leave the track after the loss of your trailer you will be DQ'd - black-flagged & forfeit any purse or awards. You must retain the axle of your trailer to remain in a race. If you lose your trailer axle, you must leave the race. No trailer tongues only will be allowed to remain in a race. If you purposely hit another tow vehicle with your vehicle you will be DQ'd immediately. Length of race is 10 laps unless only one trailer/tow vehicle combo remains intact. In that event, they will be declared the winner.

## CHAIN-GANG RACE RULES

1. Minimum of two vehicles required, with driver in both vehicles. No 4-wheel drive or 3/4-ton pickup trucks or vans. Front car must have brakes fully disabled and working engine. Rear car must have engine fully disabled with working brakes. Engine in trailing vehicle must remain in car.

2. Both vehicles must be similar in size and weight, in other words, a large car cannot pull a small car. **This will be strictly enforced . Cars will be weighed if necessary.**

3. Chain only may be used to secure vehicles. No double chains allowed. Chain must be securely chained to bumper or frame. If vehicles become unattached, they are done with their race and will be scored accordingly. Distance from vehicle to vehicle must be no less than 4 feet and no more than 6 feet.

4. Battery and gas tanks must be removed from trailing vehicle.

5. Doors must be strapped, bolted, chained or welded shut.

6. Windshield may remain intact. Side glass, rear window, headlights, taillights, moldings, grill, etc. must be removed.

7. All fluids must be removed from trailing vehicle.

8. All general Destruction Rules apply. Purse: Announced prior to event day. There may be cases where prize money is based on the number of cars competing in an event.

## PUSH CAR RACE RULES

**NOTE FOR PUSH CARS:** These rules are designed to allow cars from the Chain-Gang class to race competitively with the Push cars. A car that is 100 percent legal for the Chain Gang class is also legal for the Push Car class. All other cars must follow the rules outlined here. This is a show for the fans, but for our drivers, this is still a competitive race and safety is a top priority. If in the event

**the flagman determines any competitor caused an accident or by any action caused another competitor to lose positions by means of unsafe and deliberate driving will result in disqualification. That competitor will lose all money and points for that night.**

1. Minimum of two vehicles required, with driver in both vehicles. No 4-wheel drive or 3/4-ton pickup trucks or vans. Front car must have fully disabled engine. Engine in front vehicle must remain in car.

2. **Both vehicles must be similar in size and weight, in other words, a large car cannot push a small car. This will be strictly enforced . Cars will be weighed if necessary.**

3. Battery and gas tanks must be removed from vehicle being pushed.

4. Doors must be strapped, bolted, chained or welded shut.

5. Windshield may remain intact. Side glass, rear windows, headlights, taillights, moldings, grill, etc. must be removed.

6. All fluids must be removed from vehicle being pushed.

7. All general Destruction Rules apply.

Purse: Announced prior to event day. **There may be cases where prize money is based on the number of cars competing in an event.**

## **FLAG POLE RACE**

1. Prep car as in General Rules

2. There will be two flagpoles (Lg Tire) set up on the track and all cars must circle them every lap after lap #1. If a competitor misses circling the flagpole on any lap except the first lap- he or she will not be scored that lap.

3. You are allowed to pass by the flagpoles on 1<sup>st</sup> lap only.

4. Cars must come into the flagpole at a safe rate of speed so not to hit others in the driver's door.

5. Car numbers must be on both sides of your car

6. Seat belts must be worn at all times

7. You must remain in your vehicle unless an official tells you otherwise

Depending on Participation there may be two divisions of this race.

## **SPECTATOR DRAGS**

1. All cars must be street legal. "No race cars allowed". These cars are the cars you drive back & forth to work. All cars must be stock from factory.

2. All cars must have current license, registration & insurance. No Dealer Plates!

3. No made for racing tires allowed. Must run D.O.T. street legal tires. No off-road tire allowed. No altering tread face of tire in any way! No soaking of any kind!!!

4. **Driver must have a helmet & neck brace**, factory seat belts & current driver's license. Must be 18 years old to participate.

5. No celebration burnouts or doughnuts allowed, without permission from track officials. Or you may be banned from further competition for the season.

6. All Cars must enter the racetrack facility under their own power. No towing

or trailering.

7. Birch Run Speedway reserves the right to ban any car or driver from competing.

8. Any car or driver may be banned for rough driving, or unsportsmanlike conduct.

9. A winning feature car will not be allowed to compete in the next (3) regular spectator drag events. However, the driver may compete in any car that has not yet won a feature for the season. This rule “does not” include the King of the Hill race shows.

## **Enduro**

Any 4-6-8 Cylinder EFI engine, Front or Rear Wheel Drive Vehicles with an Automatic or Manual Transmission can be used in the Enduro races. Body/Frame & Engine must be matching OEM with year, make and model. Must be Factory Stock Fuel injection engine only. Non- performance aftermarket parts are allowed.

American Trucks, if you pass American truck rules you qualify to run this event.

Absolutely no performance (no racing or high compression) engines. No performance parts will be allowed. No vehicles/trucks or other vehicles originally built for racing PERIOD. No full size 3/4-ton trucks, No 4-wheel drive, No convertibles, No Two Seat Coupes, No Turbo or Supercharged Engines, No Carburetors, No Rotary Engines, No Mid or Rear Engine Vehicles, and No Cosworth Engines.

1. Antifreeze: Not allowed period! Please have drained BEFORE you come to the track. – any vehicle caught during tech will have to drain your complete cooling system in an approved container & will be assessed a 10-lap penalty. If you are caught draining or dumping antifreeze on Speedway Property, you will not run & be disqualified for that event.

2. Battery: may be relocated, strapped securely, and covered.

3. Body: Complete Stock Body – front to rear, stock frame, stock suspension, stock front & rear firewalls - Stock, Stock, and Stock! All trunks & hoods will have working stock hinges. Hoods & trunks must be secured with a quick release style hood pin or straps only – No nuts & bolts will be allowed - remove all factory hood & trunk latches. All metal Bumpers must be strapped or chained to frame .....you will be blacked flagged if you are dragging a metal bumper Mufflers are Mandatory. An Emergency Shut-Off Switch is highly recommended. All holes in firewalls or floor must be covered with metal. No Spring Rubbers or Spacers of any kind. No altering or playing games with your Struts! Your vehicles do need to bounce up & down freely when going thru tech! Rear Steer (Wheelbase) Rules are as follows: The wheelbase will remain the same measurement on the left side of the vehicles as it is on the right side. There will be 1/2” of tolerance. No Expandable Foam allowed in any body panels (around the battery or radiator OK)

4. Chassis: The metal portion of the dashboard, the steering column & pedals must be stock – No Mirrors of any kind. All Insulation & Upholstery under the hood, on the floor,

and in the interior of the vehicle must be removed. All headlights, taillights, loose chrome, etc. must be removed from the vehicle. All vehicles must start with a key or use a push button/toggle switch hooked directly to the steering column wiring harness. The vinyl cover on the dash may be removed.

5. Exhaust: Stock System with muffler.

6. Gas Tank: If the stock gas tank is located ahead of the rear axle, it may remain in place. Any tank behind the rear end must be replaced & relocated in the trunk. Use a small fuel cell (8 gal or smaller) or a boat gas tank. Fuel cell or boat gas tank will be mounted in the farthest forward area of the trunk, securely fastened with at least 4 straps. Rear firewall must be enclosed if the gas tank is placed in the trunk.

7. Glass: all glass except for the windshield must be removed. Lexon windshield is OK. All loose glass must be vacuumed out of the vehicle. No lead, concrete, or any ballast may be added to the vehicles.

8. Rear Bars - No roll cage bars connecting to main cage past rear centerline of rear tires. You may have an X in between your two diagonal bars.

9. Steering and suspension: Must be stock - no modifications!

10. Transmission: Stock for that make & model of the vehicle. (automatic or manual) An external cooler is permitted.

11. Tires & Wheels: Stock wheels for that make & model. Maximum tire width 10" sidewall to sidewall Measurement taken with a rim gauge at the top at the largest point of reference. All wheel weights must be removed from both the inside & outside of all wheels. No low profile, trick, or exotic tires allowed. No Z Rated Tires of any kind! Radial tires only, no bias ply, racing, or re-cap tires allowed.

12. Safety Equipment: "A driver's side window net will be required" and must be able to unlatch for easy driver exit. A set of racing seat belts and shoulder harnesses are required, mounted in a safe and proper fashion. Racing Helmet must meet minimum DOT standards; a Snell approved helmet is suggested. An approved fire suit, both tops & bottoms are highly recommended. A racing neck brace will be required. Gloves and full cover shoes will be required. Racing gloves and shoes are highly recommended. Arms & legs must be fully covered.

13. Safety Requirements: A roll cage or a minimum of a rollover bar is highly recommended with the rollover bar being just behind the driver's seat with two forward kickers. A full 4 post cage with a full set of driver's door bars & steel door plate is recommended for all Enduro vehicles. The minimum tubing size is 1 1/2" x .095 thickness and must be securely welded or bolted to the vehicle. A steel plate welded/bolted to the exterior of your driver's door and overlapping the front & back door seam is highly recommended if you do not have a roll cage with driver's door bars. No removing of any interior metal inner door or body panels if you are not running a roll cage with door bars. Removing of these panels will be allowed for door bar clearance only. Both doors must be welded or chained shut. If a stock seat is used, make sure all

tracks are bolted in place. It is highly recommended that the back of the seat be secured to the back of the roll bar. A racing seat mounted to the roll cage is highly recommended.

Any rebuilding of the frame horns, strut towers, bumper mounts etc., can only be repaired with the use of flat stock that is 1/8" thick or less. No 1/4" plate steel or 4" angle allowed anywhere on your Enduro vehicle. We realize as these vehicles race more often and some of this repair may be needed. You may call the office (810 686-9500) if you have any questions. Remember a phone call ahead, may save you a ton of cutting & sawz-alling at the track!

Speedway Officials will have the final word on the eligibility of any vehicle, so call if you have a question. Always think Safety – Stock – Cheap – Fun!

RACE WILL BE 50 LAPS ON THE 1/4 MILE TRACK.

Purse: Announced prior to event day. There may be cases where prize money is based on the number of vehicles competing in an event.

## **Fox & The Hound**

Same rules apply as the Enduro.

Limited to the first 15 Cars Registered

Purpose: The purpose of the Fox & The Hound is to end the race after 15 minutes as the Fox. All participants will line up at the starting gate and make two trips around the Big Track. Upon passing the flag stand after the second lap the leader will be the Fox. The Fox can take the cars on any route he desires; through the figure eight, making turns in the figure eight that would be considered wrong, or even going around on the big track again. If the Fox get passed, we have a new Fox and they lead the pack of Hounds around the track. Keep your eye on the Flag man as he will signal when it is close to the end of the race and you need to get back to your Fox Hole and cross the finish line.

## **Trifecta**

This new for 2019. If you manage to place First in three different events you will receive a Bonus of \$200. If you manage to place Second in three different events you will receive a Bonus of \$100. If you manage to place Third in three different events you will receive a Bonus of \$50. You must use the same vehicle(s) in each Event.

Thank you to all Eve of Destruction participants. There will be four Eve of Destruction Events this year; May 24th, June 28th, August 30th, and September 21st. We hope to see all of you at each of these Events. I know that most of you participated last year in the Eve of Destruction as well as the Maximum Destruction shows down the road at

Auto City. In order to make things as easy on you as possible, we are using the Auto City rules for our similar events. If we add another type of event to the show, we will let you know the rules as soon as possible. Thank you for providing this great entertainment for us and the crowds that come to see you. We are looking forward to an exciting season this year, so please join us for other events here at the BRSEC.

Fred Lynch  
General Manager

## **Purse**

<b>Chain Gang</b>	<b>\$300 / \$125 / \$75 / \$50 to Start</b>
<b>Push Race</b>	<b>\$300 / \$125 / \$75 / \$50 to Start</b>
<b>Flag Pole Full-Size*</b>	<b>\$250 / \$125 / \$75 / \$50 to Start</b>
<b>Flag Pole Mid-Size*</b>	<b>\$250 / \$125 / \$75 / \$50 to Start</b>
<b>Trailer Figure 8</b>	<b>\$300 / \$125 / \$75 / \$50 to Start</b>
<b>Enduro</b>	<b>\$300 / \$125 / \$75 / \$50 to Start</b>
<b>Fox &amp; The Hound</b>	<b>\$400 / \$100 / \$75 / \$50 to Start</b>
<b>Spectator Drags</b>	<b>\$100 / \$50 / \$25 (First -Third Only)</b>
<b>Burnout Contest</b>	<b>\$100 / \$50 (First &amp; Second Only)</b>
<b>Trifecta</b>	<b>\$200 / \$100 / \$50</b>

**\*If there is only one Flagpole race then \$300 / \$125 / \$75 / \$50 to Start**